

1. Define the Game



Player Name:

Name the Game

Date:

Purpose & Values

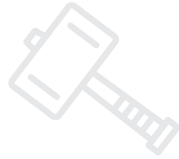
Spirit of Play

Outcomes

Date:



Mastery



Becomings



Upgrades



2.

Design the Way to Play

Results

Date:



Actions



Challenges

Date:



Evaluate

Date:



3.

Play for Results

4.

Embrace Challenges

5.

Evaluate Performance

Superpowers

Date:



Role Play

Date:



Embrace Fears

Date:



Environments

Date:



6.

Game Plan

7.

Practice Skills

8.

Inner Freedom

9.

World Power

Play Big

Date:



Play Big

Date:



Highlights

Date:



Next Game



10.

Big Move #1

11.

Big Move #2

12.

Celebrate and Co-Create