

Play-Two-Win Method™ Teleclass Coaching Guide

Game Design For: {Name : Date}

	Game Area 1 {name}	Game Area 2 {name}	Game Area 3 {name}
Objective Tangible			
Mastery			
Becoming			
Upgrades			
RACE Results			
Recurring Actions			
Recurring Challenge			
Evaluate			
PLAY! Curious?			
Creative?			
Fun?			
Projects			

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Session #2 Design the way to PLAY (Part 1)

1) Spirit of Play

Tapping into the Spirit of Play is essential to becoming a game-changing coach. In today's class we will discuss the essential qualities of the Spirit of Play and the transformation from worker mindset to player mindset.

2) Coaching Theory: Any endeavor can be played as a game, performance art or quest

In the dialogue in class you will consider three questions:

What are pursuits in life that can be played as a game, performance art or quest?

What makes an endeavor worth playing?

What is an area of life where you have "worked hard" and now you can see yourself "playing well"?

3) Play Two Win Step #2) Design the Object of the Game

Step 2 is intense! There are many new concepts to learn both for YOU and your players. And there several steps required to design a real life as play.

So we will learn this step in 2 parts.

When you master these steps you will be able to do this in one 1-hour session.

Identify the Outcomes, Mastery, "Becomings" and Upgrades using RACE

Designing life as fun, play-able - and winnable - is a highly creative process.

Learning how to design a life as play is a major step in becoming a game changing life coach!

It does require some practice! Learning how to do this well is truly a transformational opportunity for individuals and organizations.

4) Coaching Outline Prep

Pre Class Preparation...

Remember to have a few copies of the Play Two Win Method Playsheet printed to use during class.

Simply asking the questions in the method can be life-changing for your player.

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Coaching Outline for Step #2: Design the Object of the Game

Note to the Coach: The Numbered Bold Lines are there to give you a reference point, you don't say them to your player.

1) Quick Life Check in

Say: Welcome back! It's great to be with you again.

Say: Today we are going to get into the details of your PLAY!

Ask: Does that sound good to you?

Wait for the "yes". (Agreement)

Ask: Before we do that...How are you? Can you give me a 1-minute update on what is happening in your life?

If there is something BIG going on...

Ask: is this something we need to address during our session?

{If yes, make a note of it}

2) Recap the Define the Game Conversation

Say: In our first session we got into your purpose and the Spirit of Play. Today we are going to do a quick recap and then we are going to really dive into designing how you will PLAY.

Say: Let's recap our conversation by coming up with a fun name for your Game.

Ask: What do you want to call your game?

3) Start Designing the way they will PLAY

Say: OK, now we are going to take the ideas we started talking about in our last conversation and transform them into a way of PLAYING. We are going to explore your objectives and how we can reach them as you play.

ASK: What are the primary tangible **OUTCOMES** that you want to play for in the next 3 months?

ASK: What are the recurring daily or weekly **RESULTS** that will grow into each tangible outcome?

ASK: What are the recurring **ACTIONS** that will create each result?

ASK: For each action, describe what **MASTERY** looks like to you?

ASK: On a scale of 1-5 (5 being mastery) how would you rate your skill level for each action?

ASK: When we look at these actions, how could they be observed by me as your coach?

4) Wrap Up your Design the Game Conversation

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Say: "OK, this is a good place for us to wrap up this session. Next time, we are going to delve deeper into your situation and start crafting a way for you to play better."

Say: "My challenge for you is to pursue the results we spoke about with the actions and notice what challenges you experience along the way."

ASK: "Can you do that?"

Wait for them to say: "YES!"

ASK: "This was a great session. Can you give me a 30 second wrap up of what you learned today?"